

DEMONSTRATIONS COMPETITION

Judging: Sunday afternoon in the Sheep Ring, time to be set by hosting club and announced at the August district council meeting.

Criteria:

- a) All Provincial rules and regulations will apply.
- b) Competition open to all clubs participating at the fair.

Prize Money: 1st, \$10.00; 2nd, \$8.00; 3rd, \$6.00 for each member of the team.

DEMONSTRATION COMPETITION SUMMARY RECAP

Club Hosting Event: _____

Person Responsible: _____

Prize Money

1st \$ 10.00 each
2nd \$ 8.00 each
3rd \$ 6.00 each

Members' Names & Club	Judge #1 Score	Judge #2 Score	Judge #3 Score	Total Scores	Placing	Prize

RETURN THIS SHEET WITH SCORE SHEETS ATTACHED TO FAIR CONVENOR BY 3:00 P.M.
MONDAY, SEPTEMBER 2ND, 2019

Publication #148(A)



4-H BC Demonstration Score Card

PLACING

Name: _____ Age: _____

Name: _____ Age: _____

Club: _____

Title: _____

Time Used: _____

	EXCELLENT	VERY GOOD	GOOD	FAIR	POOR
Introduction					
<ul style="list-style-type: none"> • Interesting introduction and title • Appropriate and worthwhile topic • Information accurate 					
Subject					
<ul style="list-style-type: none"> • Evidence of thorough study • Appropriately dressed and groomed • Poised, friendly and enthusiastic 					
Presentation					
<ul style="list-style-type: none"> • Balanced teamwork • Work and speech coordinated • Well organized and logically presented 					
Workmanship					
<ul style="list-style-type: none"> • Equipment and visual aids used effectively • Easily seen and understood by audience • Closing comment, impact 					
Summary					
<ul style="list-style-type: none"> • Ability to answer questions • Final overall impression 					
Column Total					2*
Judge #1					X3
Judge #2					X5
Judge #3					X6
Sub-total					X7
+ 3 = Average Score					
- Time Penalty					
FINAL SCORE					(100)

Judge's Signature _____

Judge's comments to be cut off score card and returned to club after the event.

4-H BC Demonstration Comment Sheet



Name: _____

Name: _____

Club: _____

Time Used: _____

Introduction	
Subject	
Presentation	
Workmanship	
Summary	
Areas for Improvement	

JUDGE'S GUIDE — DEMONSTRATION

A. INTRODUCTION

1. Interesting introduction & title — appropriate introduction that catches the audience's attention which must be emphasized on a chart.
2. Appropriate & worthwhile topic — suited to contestant's knowledge, age & experience. Topic unique, of current interest, appealing to audience, informative.

B. SUBJECT

1. Information accurate — must be accurate, up-to-date information.
2. Evidence of thorough study — have they researched topic completely?

C. PRESENTATION

1. Appropriately dressed and groomed — are contestants neat & tidy, dressed appropriately for their topic? Similar dress preferred but not mandatory.
2. Poised, friendly & enthusiastic — do contestants show confidence, smile, are friendly toward audience exhibiting interest & enthusiasm for their demonstration?

D. WORKMANSHIP

1. Good balanced teamwork — contestants should share equally in speech & work exchanging at appropriate times.
2. Work & speech coordinated — is telling done while showing?
3. Well organized: is demonstration progressing in a logical manner, exhibiting continuity?
4. Equipment & visual aids used effectively — equipment should be labelled & displayed for all to see. Is work area always neat, tidy, organized logically? Sturdy tripod, pointer, charts should be neat and appropriate. Evidence that visual aids have been prepared by demonstration team members. No live animals are used in demonstrations.
5. Easily seen and understood by audience — are visuals easily understood? Did the audience understand each step? What was being produced?

E. SUMMARY

1. Closing comment, impact — do the contestants increase impact of demonstration by summarizing effectively?
2. Ability to answer questions — do contestants repeat the question so that all can hear? Answer to the best of their ability and honesty?
3. Final overall impression — what is your feeling to the demonstration in general: excellent, very good, fair or poor?

GENERAL

1. Time: 8 to 10 minutes for juniors and seniors (question time extra).
2. Deduct 5 points for every minute or part thereof under time, or overtime.
3. * No score for poor rating, but please add 2 points bonus.
4. Demonstration set up time is limited to 10 minutes.

DEFINITION OF A DEMONSTRATION

A demonstration is showing how to perform a task or skill using precise instructions for each step of the task or skill. It is a physical demonstration with adequate description; or barring inadequacy of equipment or time, a presentation of enough of the physical demonstration to give continuity to the task or skill.

A "demonstration" may end with a "learned skill" or a tangible "finished product".

- "Learned Skill" - that which takes one in 8-10 minutes from inexperienced to more knowledgeable, e.g. CPR.
- "Finished Product" - that which in 8-10 minutes produces a tangible item(s), e.g. plate of cookies.

Additional Comments:
